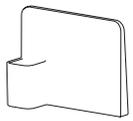




STORY PINBOARD

BIG-GAME ON THE DESIGN “We had this childhood memory of a cork pinboard being a magical surface onto which we could pin photos, souvenirs or leaves to create our own little universe, rearranging the objects to create new atmospheres and reflect whatever our mood was at the time. Designing the Story Pinboard was about translating this emotion into a new perspective through the warmth of cork in combination with a modern yet timeless expression.”

9 cm / 3.5"



21,7 cm / 8.5"

28,5 cm / 11.2"



Cork

DESIGNED BY / YEAR OF DESIGN

Big-Game / 2021

ABOUT THE DESIGNER

Big-Game is a design studio created in 2004 by Augustin Scott de Martinville, Elric Petit and Grégoire Jeanmonod based in Lausanne, Switzerland. The studio describes their work as simple, functional and optimistic and have received a number of awards, including the Wallpaper Design Award, the Swiss Design Award, the iF Design Award and more.

CATEGORY

Pinboard

ENVIRONMENT

Indoor

COUNTRY OF PRODUCTION

Portugal

DESCRIPTION

The Story Pinboard brings subtle feelings of Scandinavian design into any work context, whether in the home office or within a work-space.

MATERIAL

Cork

CLEANING AND CARE

Wipe with a damp cloth.